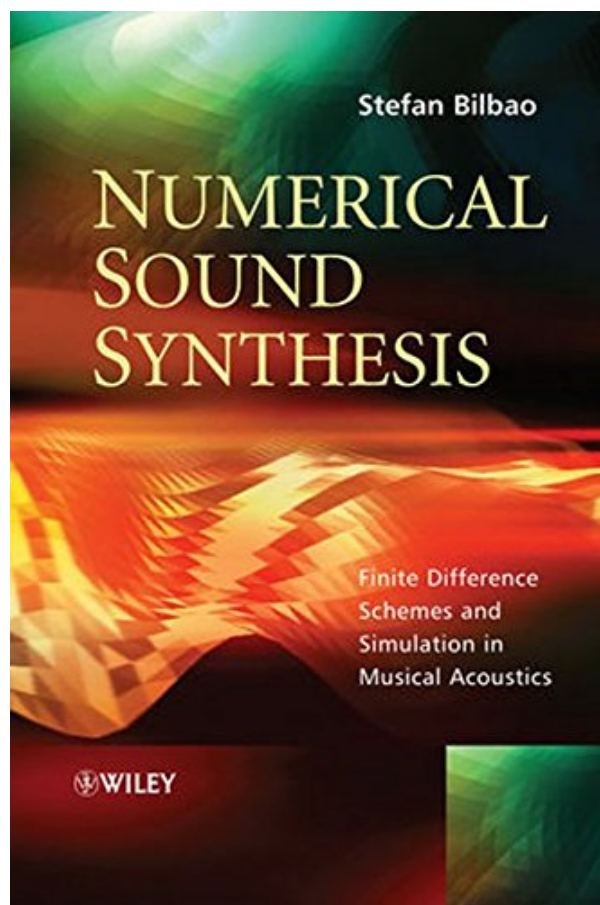
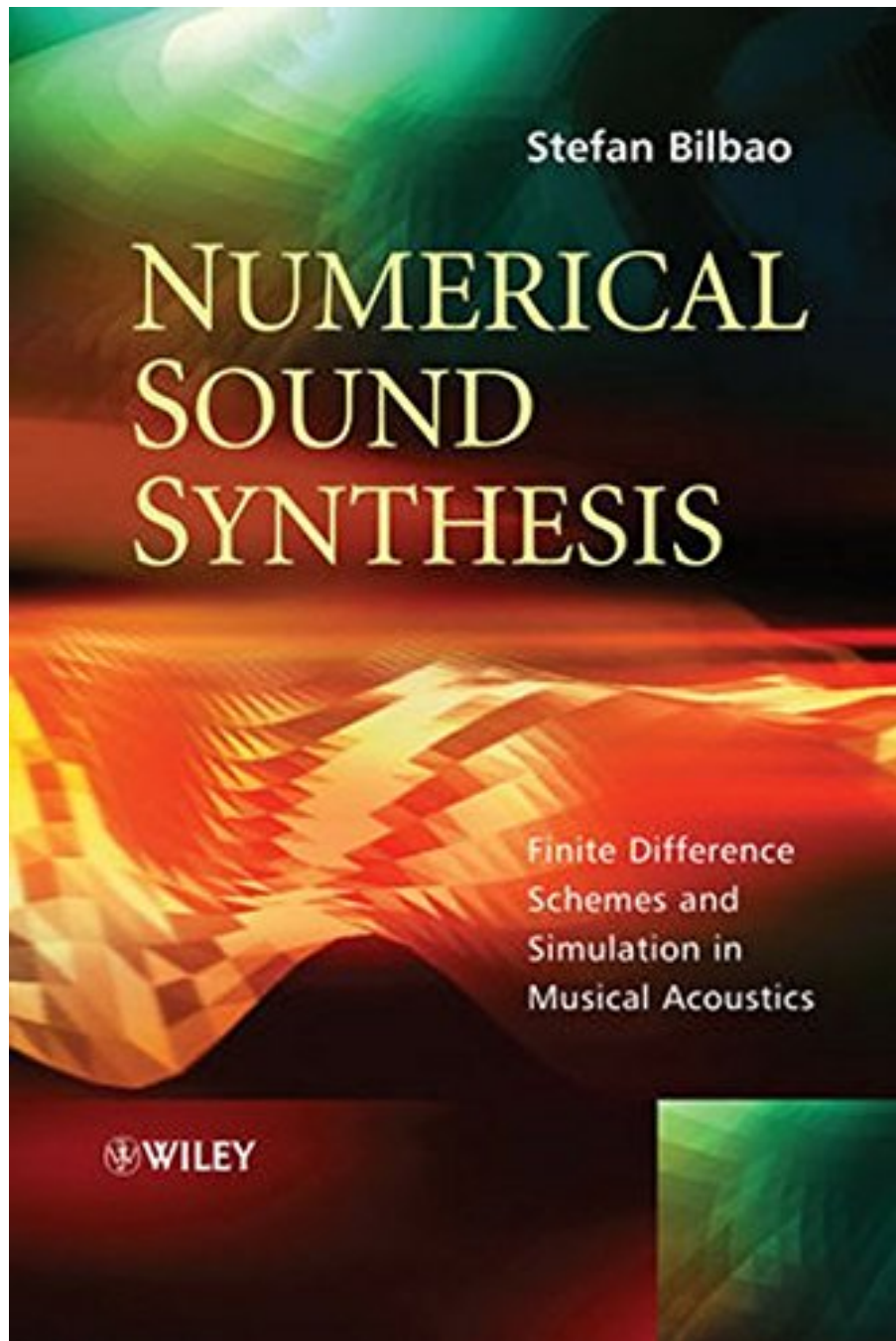


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DIFFERENCE SCHEMES AND SIMULATION
IN MUSICAL ACOUSTICS BY STEFAN
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Review

"It was a pleasure to read this book, which can be approached from many perspectives. In fact, the author uses a style of writing which can be easily understood from undergraduates and graduates, but, at the same time, there are chapters which contain several technical notions, ideal for PhD students and experts of acoustics." (Zentralblatt Math, 2010)

"In a nutshell, a very worthy contribution to the field, Bilbao's Numerical Sound Synthesis does a remarkably good job of synthesizing key ideas in a in a lively manner, exploring complex issues in a consistent manner, without simplification, thereby offering an invaluable companion to those who have just entered the field and to experts in coming to grips with the issues involved in numerical sound synthesis." (Current Engineering Practice, 1 November 2010)

"I highly recommend this book as an introduction to the field of physical modeling for sound synthesis, which is becoming more and more popular with the tremendous increase in affordable computer power, through multicore desktops and laptops and supercomputer-like graphics processing unit (GPU) engines." (Computing Reviews, October 2010)

From the Back Cover

Digital sound synthesis has long been approached using standard digital filtering techniques. Newer synthesis strategies, however, make use of physical descriptions of musical instruments, and allow for much more realistic and complex sound production and thereby synthesis becomes a problem of simulation.

This book has a special focus on time domain finite difference methods presented within an audio framework. It covers time series and difference operators, and basic tools for the construction and analysis of finite difference schemes, including frequency-domain and energy-based methods, with special attention paid to problems inherent to sound synthesis. Various basic lumped systems and excitation mechanisms are covered, followed by a look at the 1D wave equation, linear bar and string vibration, acoustic tube modelling, and linear membrane and plate vibration. Various advanced topics, such as the nonlinear

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Key features:

- Includes a historical overview of digital sound synthesis techniques, highlighting the links between the various physical modelling methodologies.
- A pedagogical presentation containing over 150 problems and programming exercises, and numerous figures and diagrams, and code fragments in the MATLAB® programming language helps the reader with limited experience of numerical methods reach an understanding of this subject.
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Numerical Sound Synthesis is suitable for audio and software engineers, and researchers in digital audio, sound synthesis and more general musical acoustics. Graduate students in electrical engineering, mechanical engineering or computer science, working on the more technical side of digital audio and sound synthesis, will also find this book of interest.

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